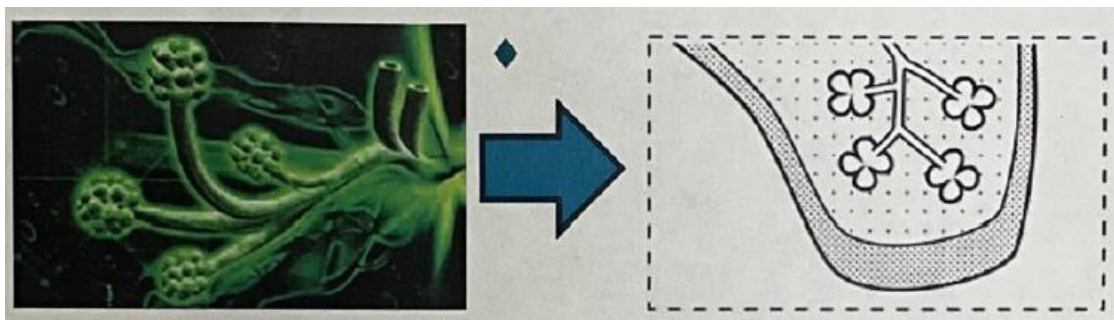


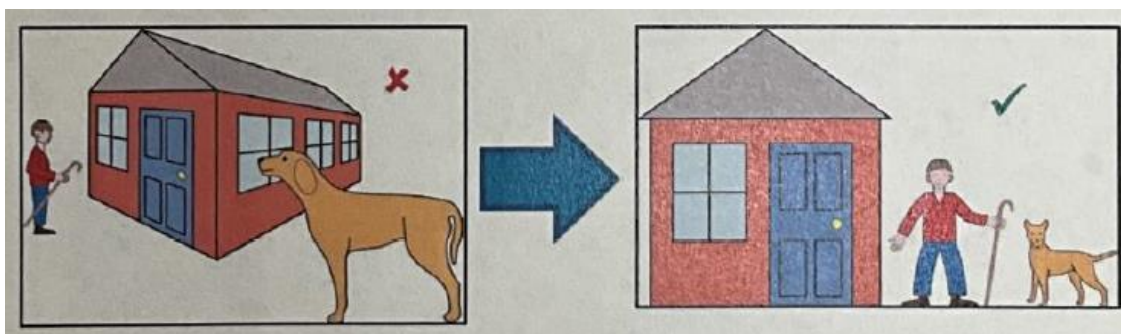
Quick tips for creating accessible images

Tactile and low vision images are used in **different** ways to conventional images. Make sure your accessible image considers the following points.

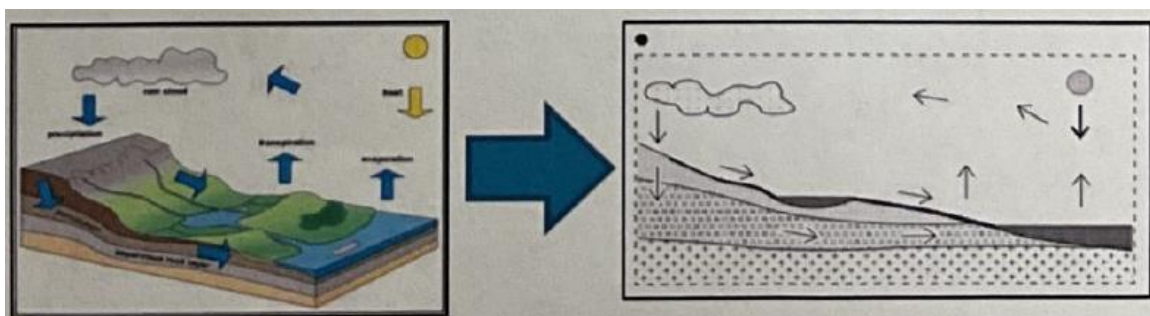
- **Tactile and visual images** should look very **different**.
- Only **essential learning elements** should be included, **remove** all **visual clutter**.



- Individual objects should be **well spaced**.
- **Avoid visual principles** like **perspective** and **occlusion** which can be difficult to interpret.



- **Textures** can feel the same, even if they look different — **check** them by them by **touching** them without looking at them!



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